

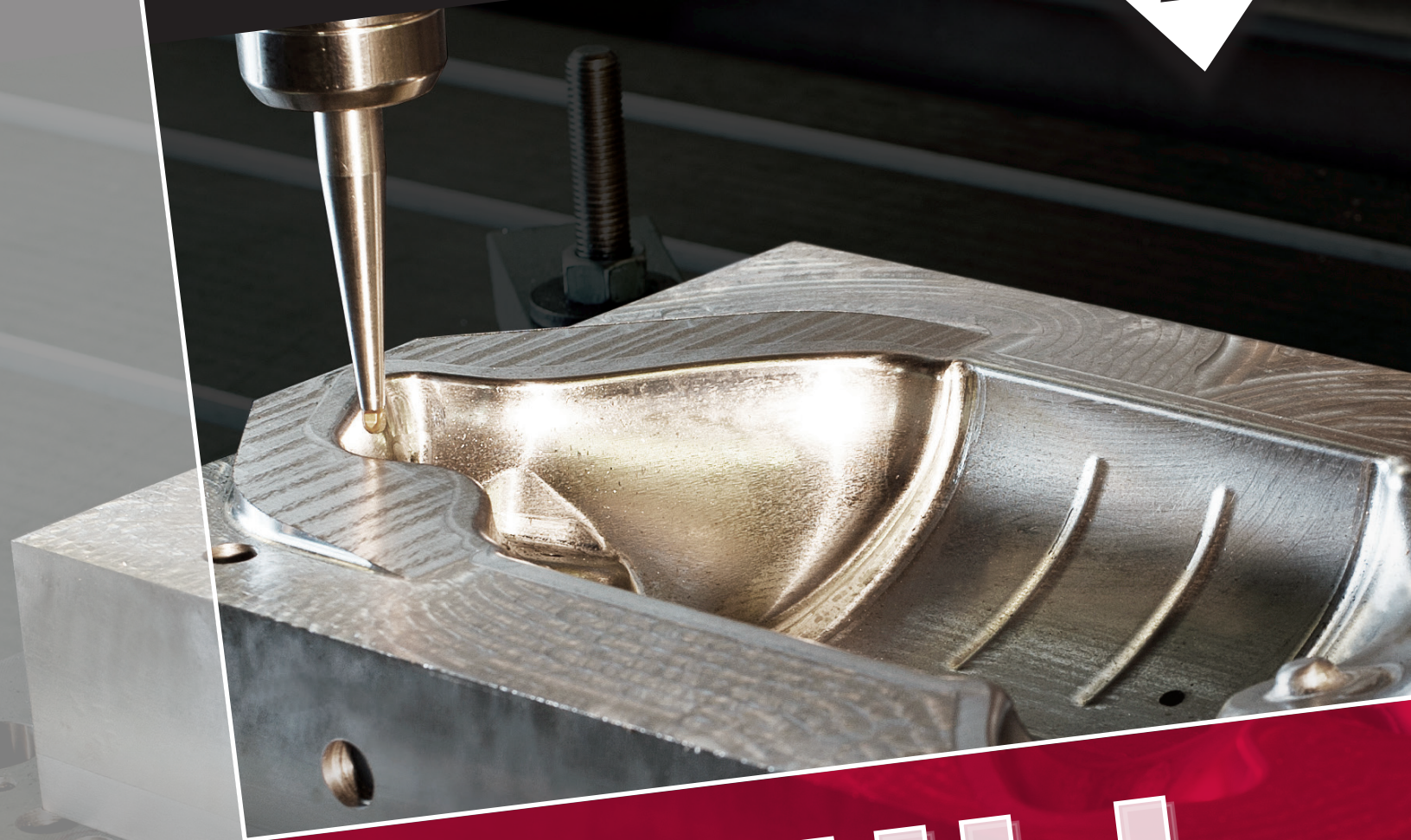
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Mastercam 2020 Mill Advanced Training Tutorial

Copyright: 1998 - 2019 In-House Solutions Inc. All rights reserved

Software: Mastercam 2020

Authors: Mariana Lendel

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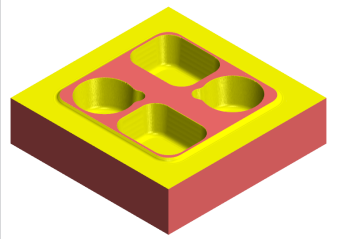
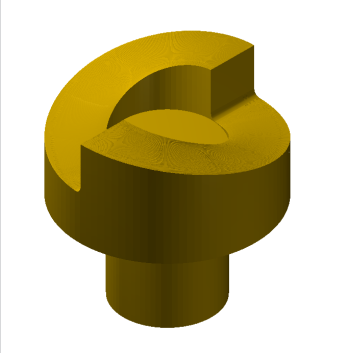
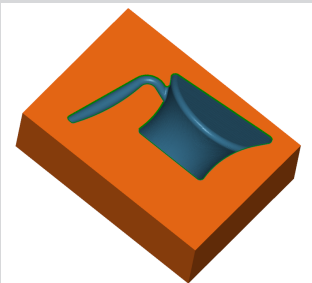
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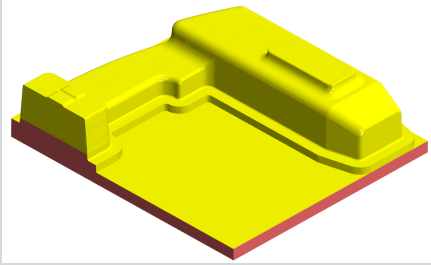
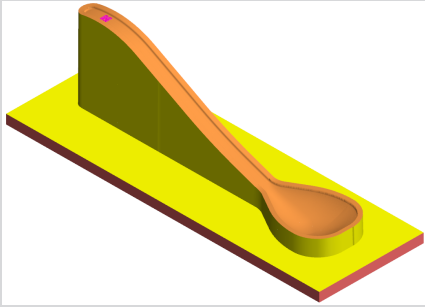
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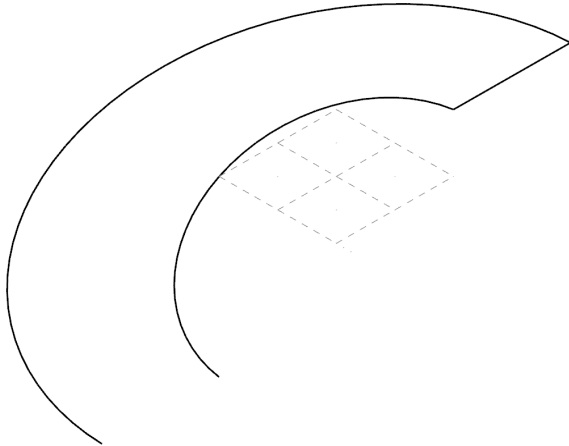
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Mill Advanced Projects

Tutorial	Geometry Functions	Toolpath Creation
<p>#1</p> 	<p>Solid Extrude Create Body Solid Extrude Cut Body Solid Fillet Solid Chamfer</p>	<p>High Speed Area Roughing High Speed Horizontal High Speed Waterline</p>
<p>#2</p> 	<p>Swept Surface Solid Extrude Solid Trim To Surface Solid Boolean Add Use Levels</p>	<p>High Speed Surface Area Roughing Rest Material High Speed Surface Radial Surface Finish Blend Transform - Rotate By Coordinate</p>
<p>#3</p> 	<p>Wireframe for Solid Solid Extrude Solid Revolved Swept Surface Solid Trim to face Solid Fillet Solid Draft Face Boolean Remove Boolean Add</p>	<p>High Speed Surface Dynamic OptiRough High Speed Surface Dynamic OptiRough with Rest Material High Speed Surface Hybrid Edit Projection.</p>

Tutorial	Geometry Functions	Toolpath Creation
<p>#4</p> 	<p>Revolved Surface Project Curve Onto Surface Ruled/Draft Surface Curve At Intersection Trim Surface To Curves Surface Fillet Fillet Blend Surface</p>	<p>High Speed Surface Area Roughing High Speed Surface Spiral High Speed Surface Scallop Transform-Rotate High Speed Surface Waterline</p>
<p>#5</p> 	<p>Solid Extrude Solid Draft to Face Solid Constant Radius Fillet Solid Shell Curves All Edges Solid Impression</p>	<p>2D High Speed Dynamic Surface High Speed OptiRough Surface High Speed Hybrid Surface High Speed Pencil 2D High Speed Contour Dynamic</p>
<p>#6</p> 	<p>Net Surface Loft Surface Flat Boundary Surface</p>	<p>2D High Speed Dynamic Surface High Speed OptiRough Surface High Speed Scallop Surface High Speed Pencil Surface High Speed Project</p>

- ◆ The geometry should look as shown.



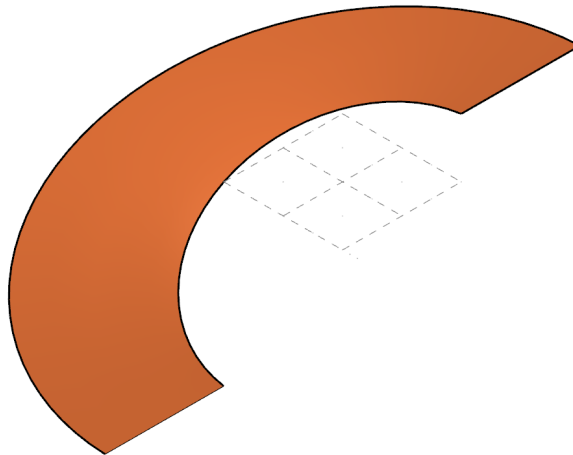
STEP 6: CREATE A SWEEP SURFACE

Sweep Surface is a surface generated by translating or rotating one or more contours (across curves) along one or two other contours (along curves).

Applications: it is used when the across section of the surface at any point is constant (when the surface is generated from one across contour and one along contour).

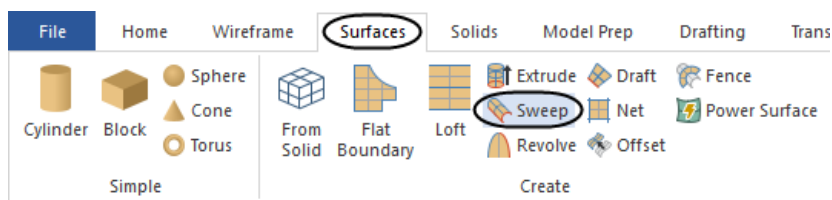
This is also used when the across section at any section is not constant (when the surface is generated from two or more across contours and one along contour). You can have a maximum of two along contours and just one across contour.

Step Preview:

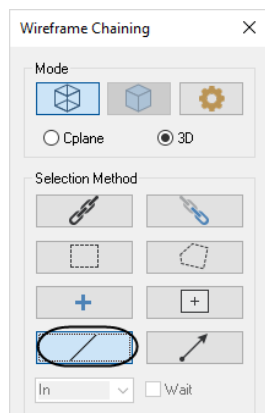


Surfaces

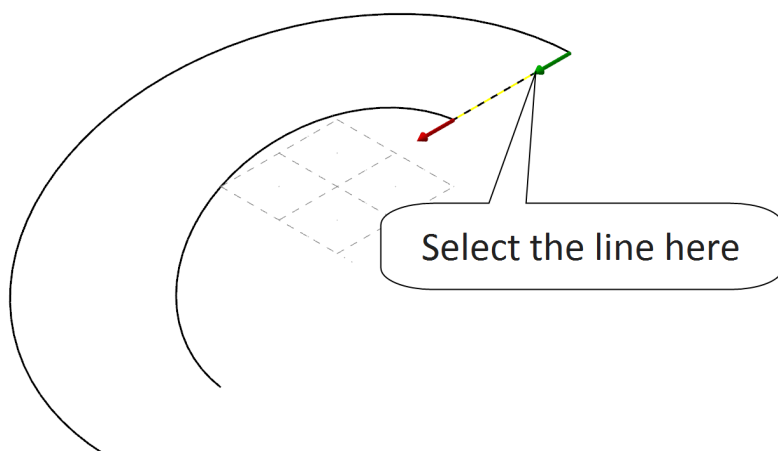
- ◆ From the **Create** group, select **Sweep** as shown.



- ◆ In the **Chaining** dialog box, enable **Single** as shown.



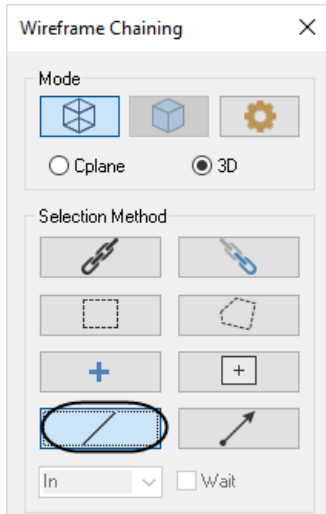
- ◆ [Swept surface: define the across contour(s)]: Select the line as shown.



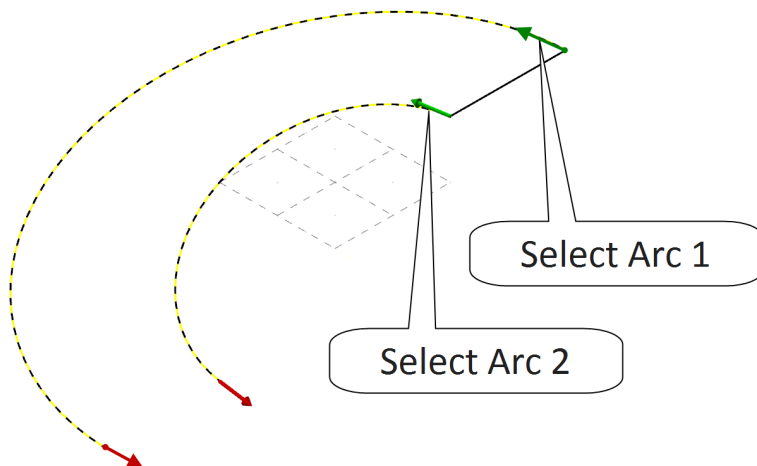
- ◆ In the **Chaining** dialog box, select the **OK** button to continue.



- ◆ In the **Chaining** dialog box, enable **Single** as shown.



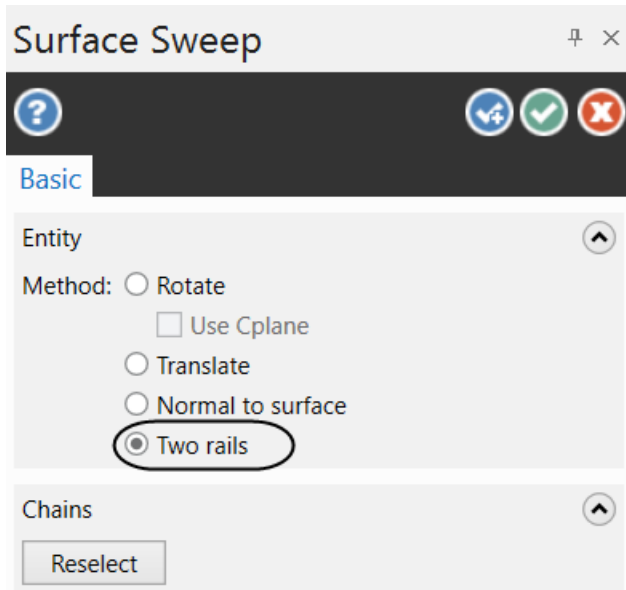
- ◆ [Swept surface: define the along contour(s)]: Select the arcs in the same directions as shown.



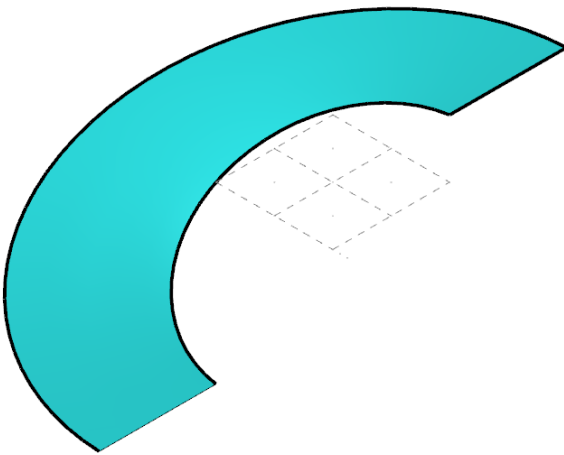
- ◆ In the **Chaining** dialog box, select the **OK** button to continue.



- ◆ In the **Surface Sweep** panel, enable **Two rails** as shown.



- ◆ The surface will be generated as shown.



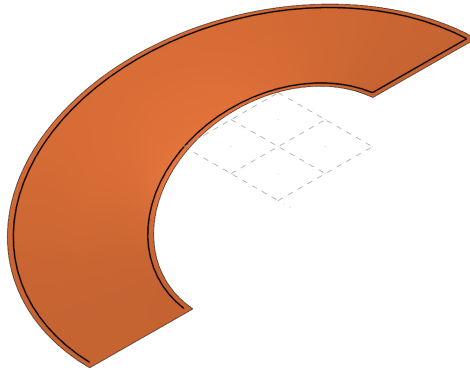
- ◆ From the **Surface Sweep** panel, select the **OK** button to exit the command.



STEP 7: EXTEND ALL SURFACE EDGES

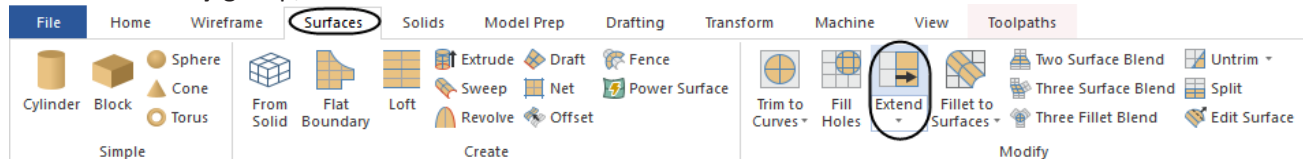
To be able to trim a solid to a surface, the surface edges need to overlap the edges of the solid. In this step you will use **Create Surface Extend** to extend all of the surface edges with a small amount.

Step Preview:



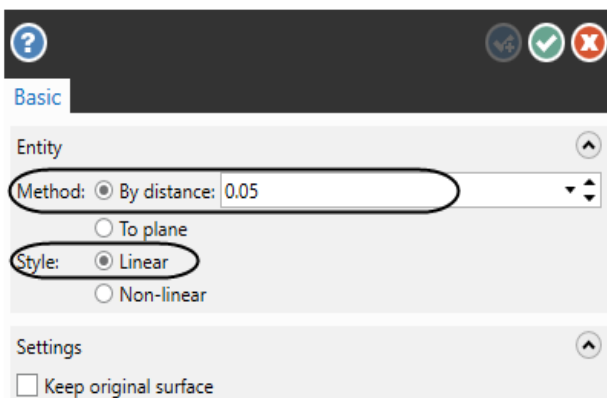
Surfaces

- ◆ From the **Modify** group, select the **Extend** icon as shown.

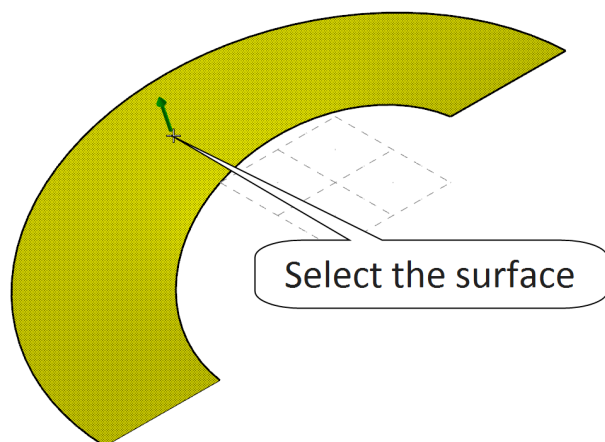


- ◆ In the **Surface Extend** panel, enable **Linear** and leave the **Method** set to **By distance** of **0.05**. Also, ensure that the **Keep original surface** is disabled as shown.

Surface Extend

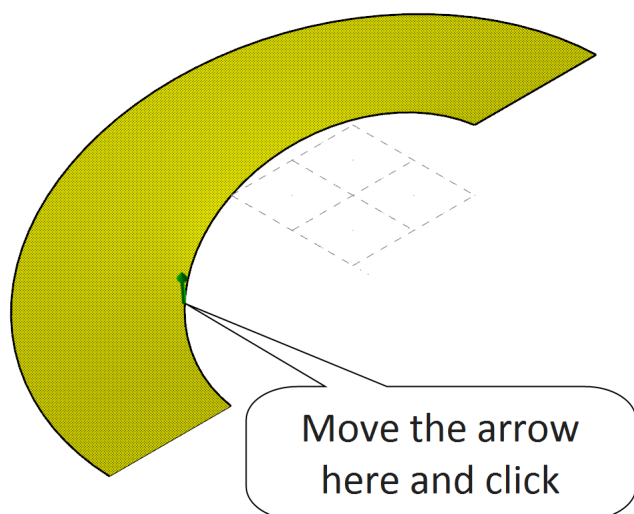


- ◆ [Select a surface to extend]: Select the surface as shown.

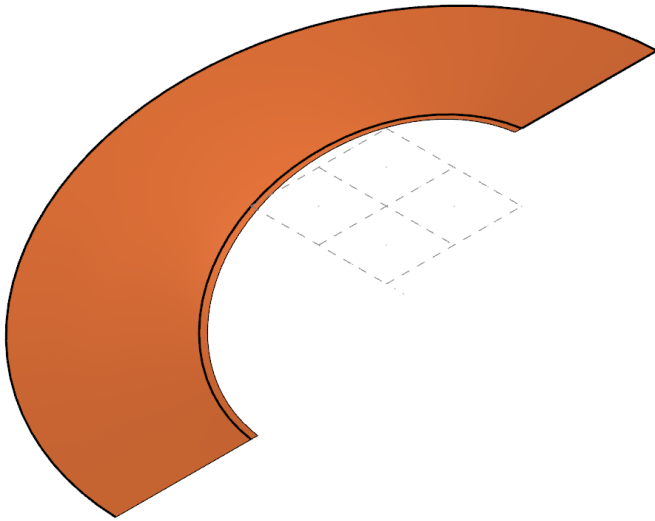


Note: When you click on the surface to be selected, an arrow will appear on the screen and Mastercam will prompt you to slide the arrow to the edge to extend from. You will have to drag the arrow to the edge and click to accept it. The cursor might not be on the arrow. You will need to repeat the steps for all four edges.

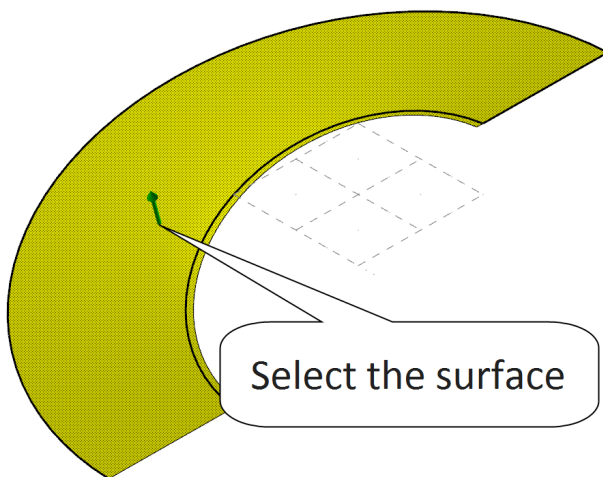
- ◆ [Slide arrow to edge to extend from]: Move the arrow as shown and click.



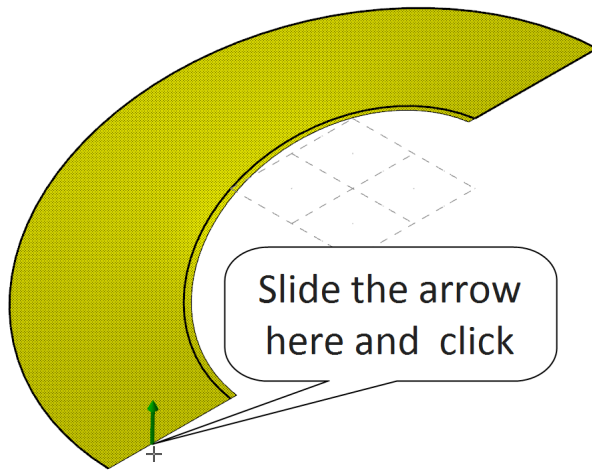
- ◆ The surface edge will be extended as shown.



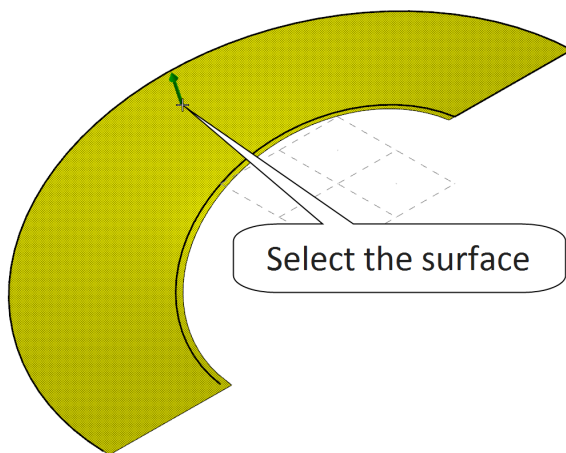
- ◆ In the **Surface Extend** panel, select the **OK and Create New Operation** button.
- ◆ [Select a surface to extend]: Select the surface as shown.



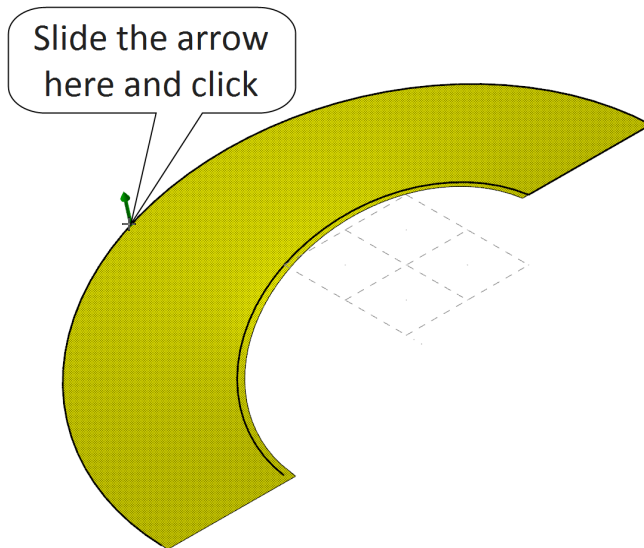
- ◆ [Slide arrow to edge to extend from]: Move the arrow as shown and click.



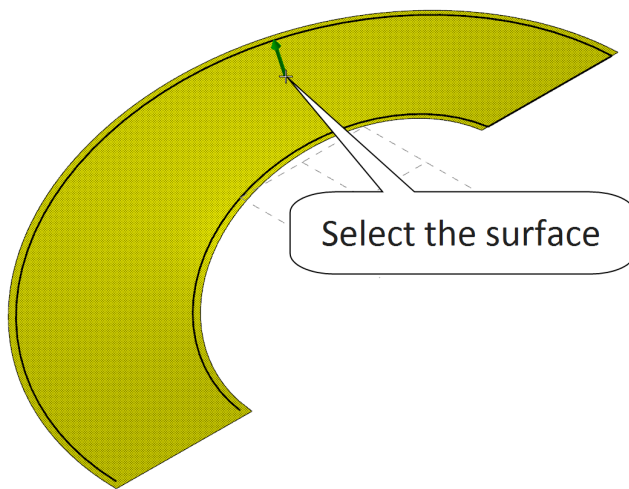
- ◆ In the Surface Extend panel, select the **OK and Create New Operation** button.
- ◆ [Select a surface to extend]: Select the surface as shown.



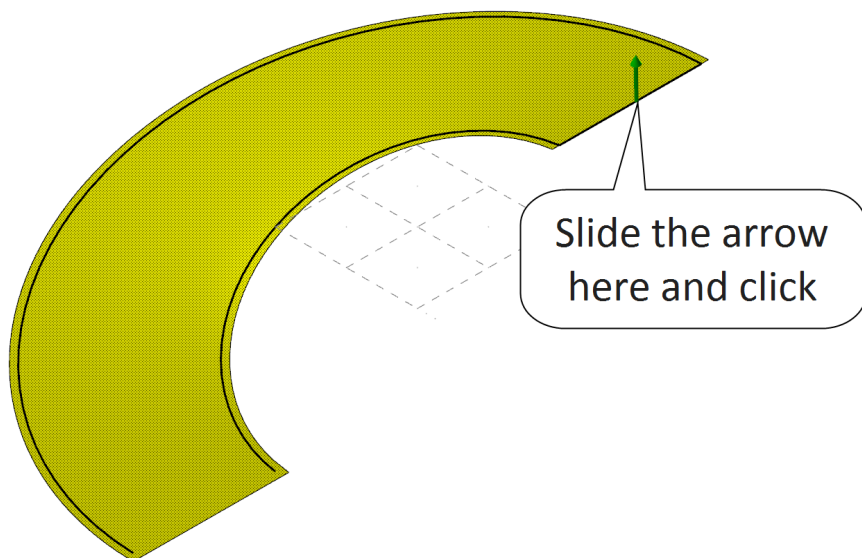
- ◆ [Slide arrow to edge to extend from]: Move the arrow as shown and click.



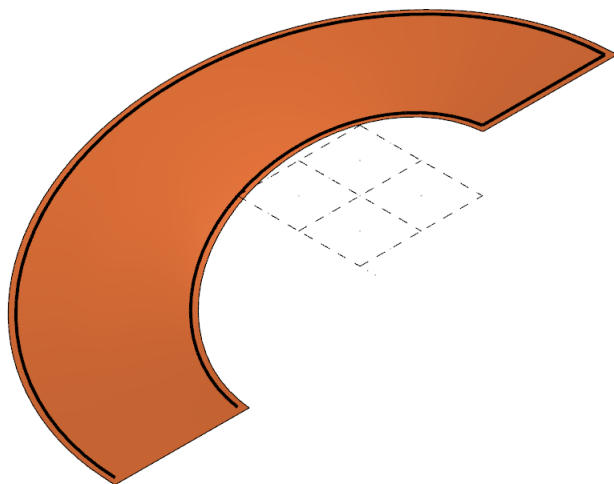
- ◆ In the **Surface Extend** panel, select the **OK and Create New Operation** button.
- ◆ [Select a surface to extend]: Select the surface as shown.



- ◆ [Slide arrow to edge to extend from]: Move the arrow as shown and click.



- ◆ The surface should look as shown.



- ◆ Select the **OK** button to exit the command.



STEP 8: CREATE THE SOLID USING EXTRUDE

In this step you will use the **Solid Extrude** command to create the solid.

8.1 Make the Main Level Level 3 and make Level 1 visible and Level 2 invisible

- ◆ Select the **Levels** tab if needed.
- ◆ In the **Levels** panel, enter **3** in the **Number** field and then click in the **Name** field and type "Solid" as shown.

Number: 3

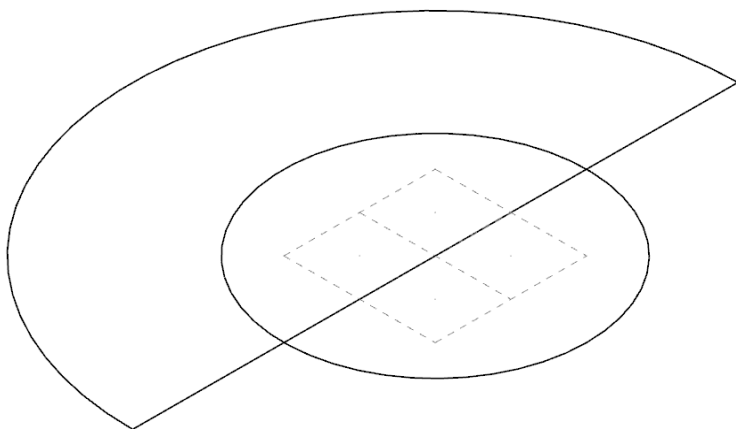
Name: Solid

Level set:

- ◆ Click in the **Visible** column next to **Level 1** to make it visible (the X should appear). Then click in the visible column next to **Level 2** to remove the X and make this level invisible as shown.

Number	Visible	Name	Entities	Level Set
1	X	Solid Wirefr...	3	
2		Surface	4	
3	X	Solid	0	

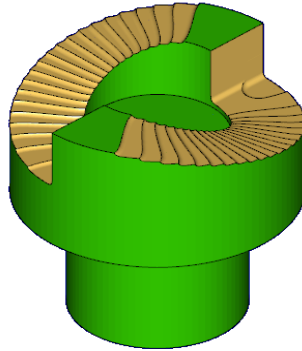
- ◆ The geometry should look as shown.



STEP 4: SURFACE HIGH SPEED - AREA ROUGHING (REST MATERIAL STRATEGY)

Surface High Speed Area Roughing with Rest Material Strategy toolpath is designed to calculate the cutting passes on only the stock left over from one or more previous roughing operations, instead of the entire drive surfaces (solid). In our case we will use the same stock model as the previous operation.

Toolpath Preview:

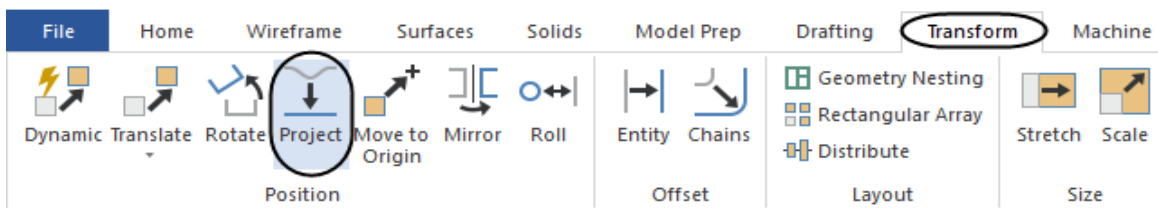


4.1 Project the arcs at 1.0" height above Z 0.0

Note: Our stock has a hole in the middle with the diameter of 2.0". To avoid machining the hole again, we should provide two containment boundaries; the 4.0" diameter outside arc and the 2.0" diameter arc. To be able to select them quickly, we should project them above the part.

Transform

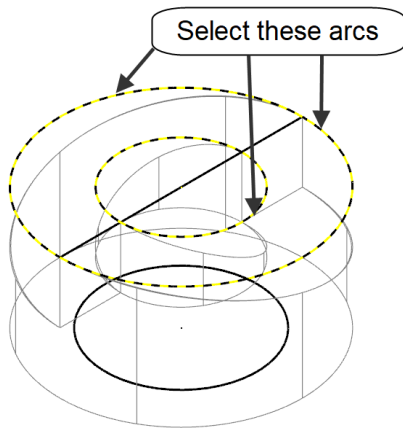
- ◆ From the **Position** group, select **Project** as shown.



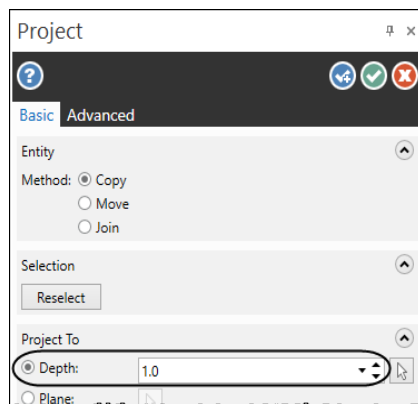
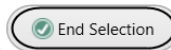
- ◆ Press **Alt + S** to unshade the surfaces if needed.
- ◆ In the **Quick Mask Toolbar** enable **Select only arc entities** icon as shown.



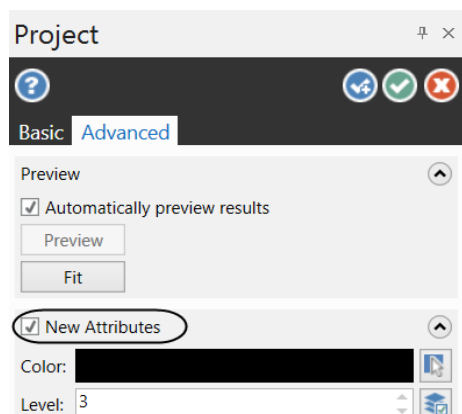
- ◆ [Select entities to project]: Select the arcs as shown.



- ◆ Click on the **End Selection** button or press **Enter** to finish the selection.
- ◆ In the **Project** panel, make sure that **Copy** is selected and change the **Depth** to **1.0** as shown.



- ◆ Select the **Advanced** tab and enable **New Attributes** to create the arcs on **Level 3**.



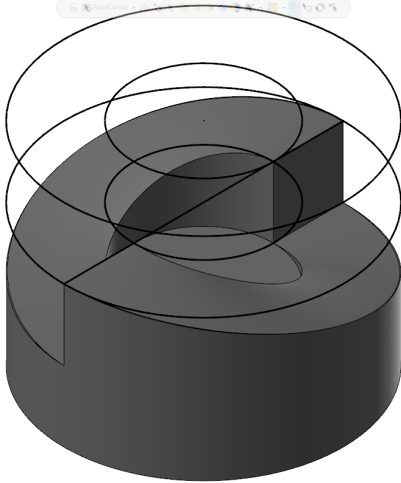
- ◆ Select the **OK** button to exit the **Project** panel.



- ◆ Press **Alt + F1** to fit the drawing to the screen.
- ◆ Right mouse click in the graphics window and from the **Mini Toolbar**, select the **Clear Colors** icon.

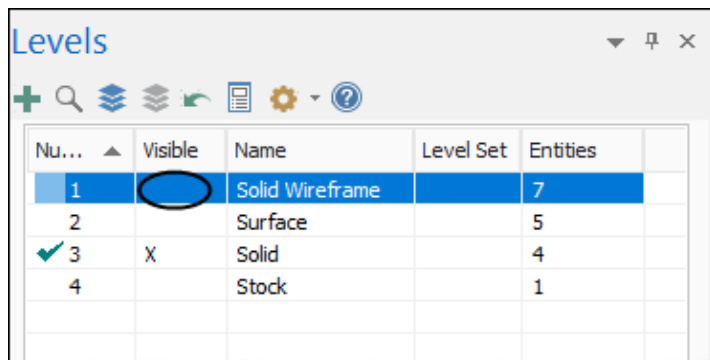


- ◆ Press **Alt + S**, if needed, to display the solid in the shaded mode.
- ◆ The geometry should look as shown.

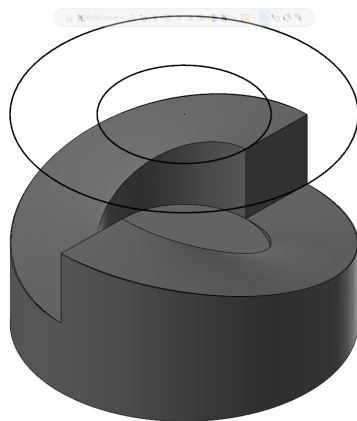


4.2 Make Level 1 invisible

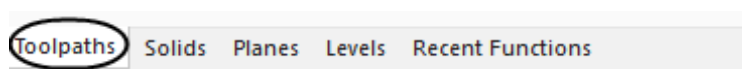
- ◆ In the **Levels** panel, remove the **X** in the **Visible** column of **Level 1** as shown.



- ◆ The geometry, in a shaded mode, should look as shown.



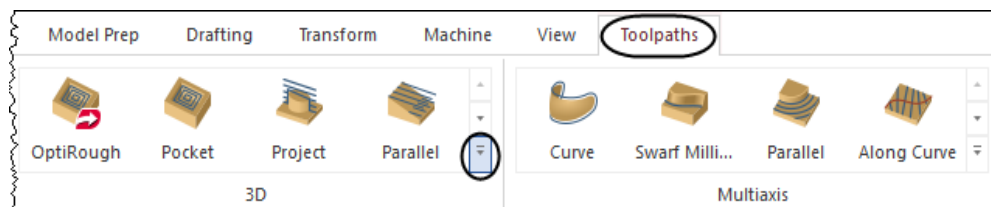
- ◆ Click on the **Toolpaths** tab to open the **Toolpaths Manager**.



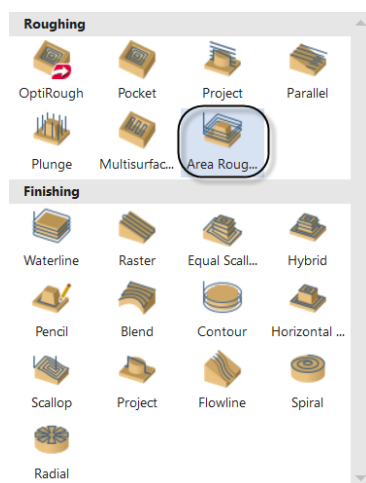
4.3 Toolpath selection

Toolpaths

- ◆ From the **3D** group, select the **Expand** gallery arrow as shown.



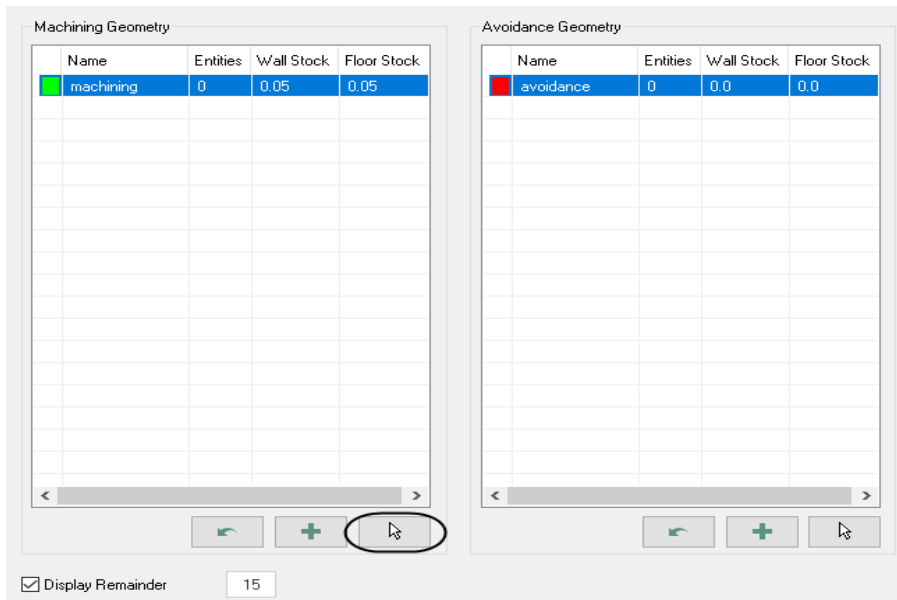
- ◆ From the **Toolpath** gallery, select **Area Roughing** as shown.



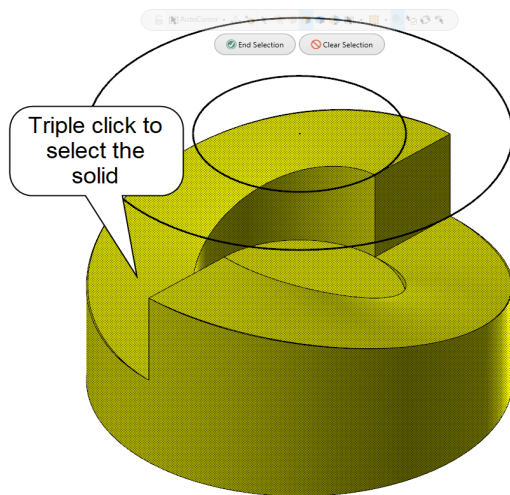
4.4 Surfaces or Solid selections

In the **Model Geometry** page you can select the geometry (surfaces or a solid) to be machined, as well as the geometry to be avoided. You can also set the stock to leave for both **Machining Geometry** and **Avoidance Geometry**.

- ◆ From the **Model Geometry**, in the **Machining Geometry** area, click on the **machining** row to activate it and then click on the **Select** button as shown.

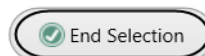


- ◆ [Select Solid Face, Surface, or Mesh]: Triple click to select the solid body as shown.



*Note: Make sure that the entire solid is selected. You can also make a window around the entire geometry if the triple click does not work, or use the **Quick Mask** bar to **Select all solid entities**.*

- ◆ Click on the **End Selection** button or press **Enter** to finish the selection.



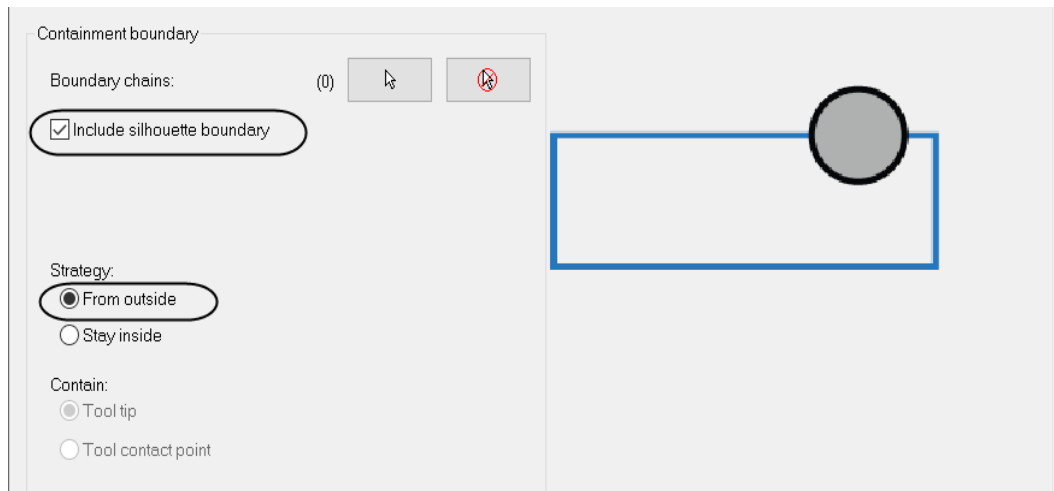
- ◆ Double click in the **Wall Stock** column and enter **0.03**. Repeat the step in the **Floor Stock** column if needed.
- ◆ The **Machining Geometry** and **Avoidance Geometry** area should look as shown.

Machining Geometry				Avoidance Geometry			
Name	Entities	Wall Stock	Floor Stock	Name	Entities	Wall Stock	Floor Stock
machining	13	0.03	0.03	avoidance	0	0.0	0.0

4.5 Set the Toolpath Control Page

Use this page to set tool containment parameters and the Strategy used in the surface high speed toolpath. Containment boundaries are used to control the tool's position around the boundary of your part. The boundary is a closed set of wireframe curves which enclose the area to be machined. Mastercam will not create tool motions that violate the boundary, regardless of the selected cut surfaces. For **Area roughing**, if a boundary was not specified Mastercam will generate a min/max boundary around the selected drive surfaces. This boundary can be adjusted.

- ◆ From the **Tree view** list, select **Toolpath Control**.
- ◆ Enable the **Include silhouette boundary** and in the **Strategy** area, enable **From outside** as shown.

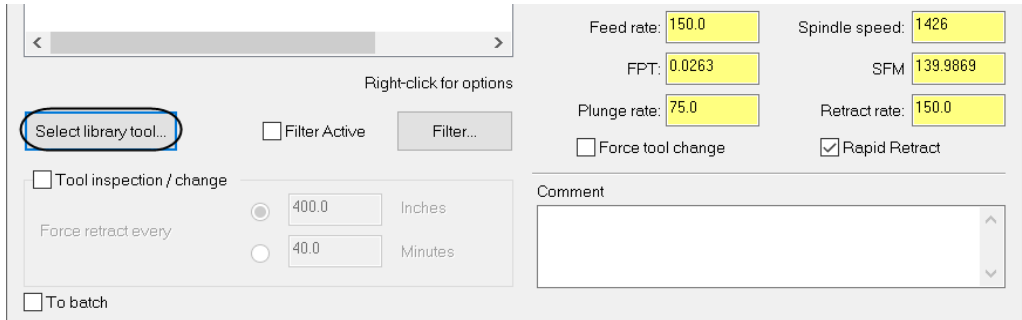


From outside sets the toolpath to start from the outside and work its way towards the inner boundary.

4.6 Setting the Tool page

The **Tool** page allows you to select the tool and enter feeds and speeds and configure automatic tool inspection.

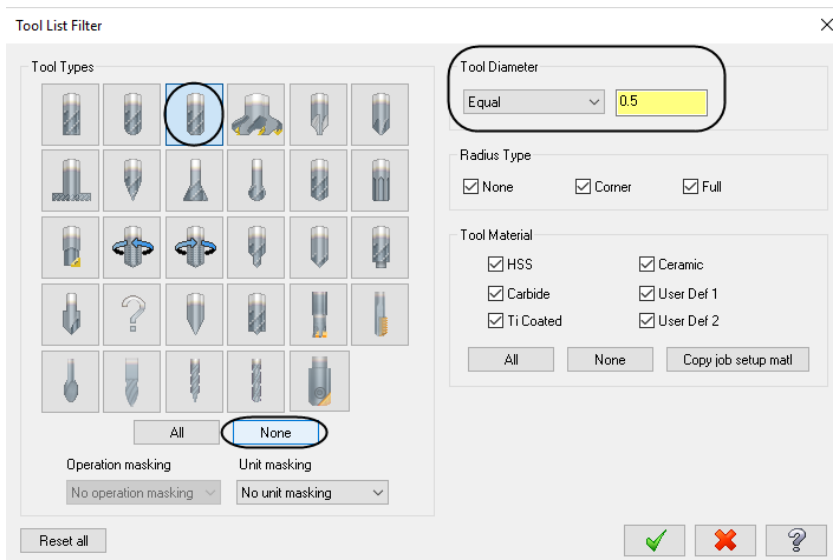
- ◆ From the **Tree View area**, select **Tool**.
- ◆ To select the tool, click on the **Select library tool** button as shown.




- ◆ Click on the **Filter** button.




- ◆ Under **Tool Types**, select the **None** button, then select **Bull Endmill** icon. Under **Tool Diameter**, select **Equal** and enter **0.5"** as shown.

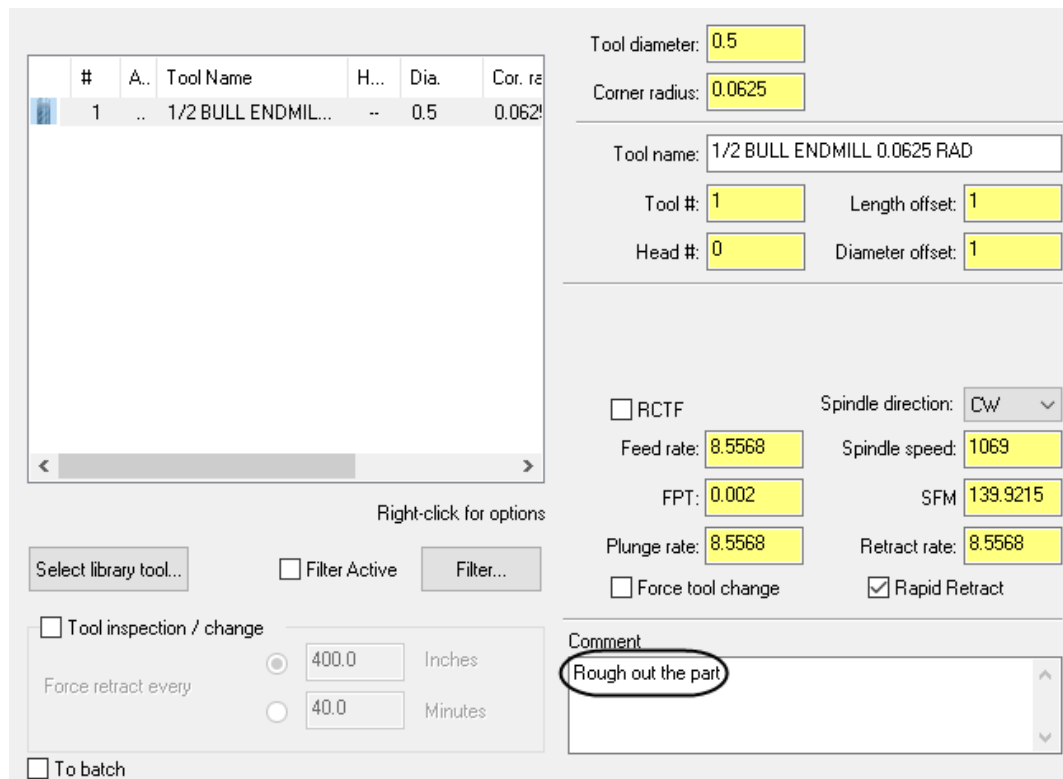


- ◆ Make sure that all the other settings are as shown in the screenshot above, and then select the **OK** button to exit. 

- ◆ From the **Tool Selection** list, select the **1/2" Bull Endmill** with the corner radius **0.0625"**.

#	Assembly Na...	Tool Name	Holder Name	Dia.	Cor. rad.
344	--	1/2 BULL ENDMILL 0.0313 RAD	--	0.5	0.031...
345	--	1/2 BULL ENDMILL 0.0625 RAD	--	0.5	0.0625
346	--	1/2 BULL ENDMILL 0.125 RAD	--	0.5	0.125

- ◆ Select the **OK** button to exit the **Tool Selection** dialog box. 
- ◆ Add a comment **Rough out the part** in the **Comment** area to identify the toolpath in the **Toolpaths Manager** and also in the NC file. The **Tool** page should look as shown.



Tool diameter: 0.5

Corner radius: 0.0625

Tool name: 1/2 BULL ENDMILL 0.0625 RAD

Tool #: 1 Length offset: 1

Head #: 0 Diameter offset: 1

☐ RCTF Spindle direction: CW

Feed rate: 8.5568 Spindle speed: 1069

FPT: 0.002 SFM 139.9215

Plunge rate: 8.5568 Retract rate: 8.5568

☐ Force tool change ☒ Rapid Retract

Comment
Rough out the part

☐ Tool inspection / change

Force retract every ☐ 400.0 Inches ☐ 40.0 Minutes

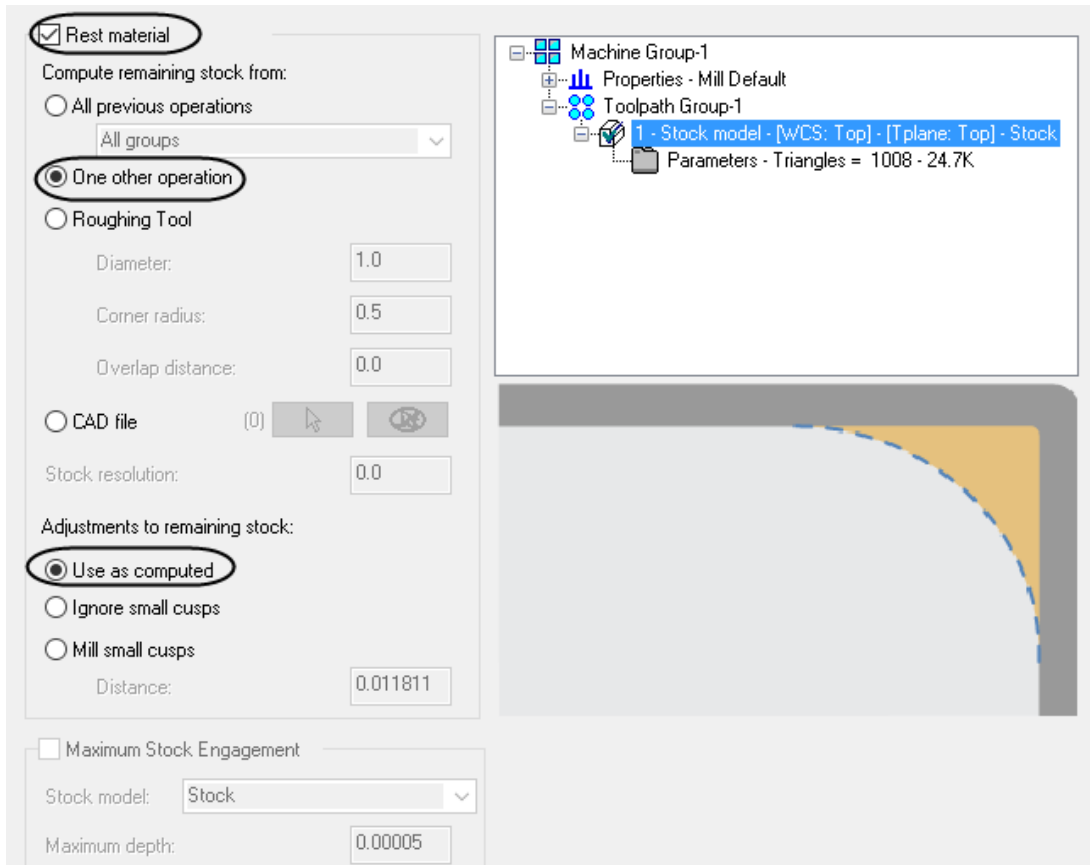
☐ To batch

Note: The feeds and spindle speed are based on the tool definition. You can overwrite them with the feeds and speed that you want to use. For a high speed toolpath, the feed rates and the spindle speed are too small.

4.7 Set the Stock page

The **Stock** page allows you to define how Mastercam calculates the stock model for a surface high speed toolpath. The stock model defines the amount of stock to be machined by the toolpath. You can choose between one or more source operations from the current part, the diameter of the roughing tool or an external CAD file such as an STL file.

- ◆ From the **Tree View** area, select the **Stock** page.
- ◆ Enable **Rest material**, select **One other operation** and enable **Use as computed** as shown.



4.8 Set the parameters in the Cut Parameters page

In this page you can set the **Cutting method**, configure the Z spacing (**Stepdown**), the XY spacing (**XY stepover**) and the Smoothing (**Corner rounding**). You can also set the tool containment options.

- ◆ From the **Tree View** area, select the **Cut parameters** page and make sure the parameters are set as shown.

Optimize cut order places the tool in an area and keeps it there until all cuts in the area are made.

Stepdown value sets a constant Z spacing between cutting passes.

Add cuts allows you to insert additional cutting passes in areas of your part where the profile is close to flat.

Corner rounding is used to round the corners of the toolpath. This lets the machine tool maintain a higher feed rate and reduces wear on the cutter.

XY stepover settings allow you to configure the spacing between the passes at the same Z depth.

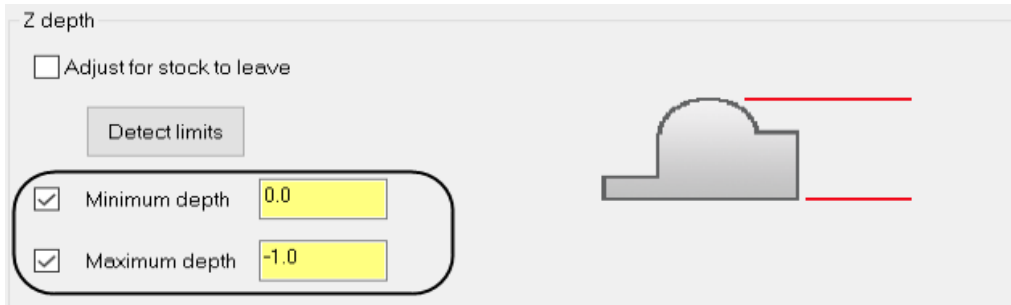
4.9 Set the Transitions page

*Note: The **Transitions** parameters are not being used in this toolpath as the toolpath strategy is set from the outside. The tool will automatically plunge.*

4.10 Set the Steep/Shallow page

The **Steep/Shallow** page allows you to limit how much of your drive surfaces will be machined. Typically these options are used to create machining passes in steep or shallow areas, but they can be useful for many different part shapes.

- ◆ From the **Tree View** area, select the **Steep/Shallow** page.
- ◆ Enter the **Minimum** and **Maximum depth** on the selected drive surface as shown.



Use Z depths allows you to enter the **Minimum** and **Maximum depth**.

Detect limits automatically populates the fields with the minimum and maximum depths, based on the selected drive surface.



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Mastercam for SOLIDWORKS

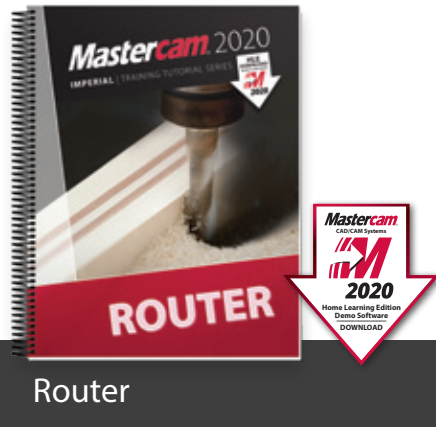
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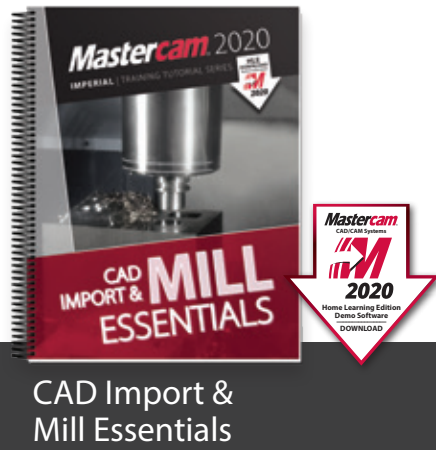
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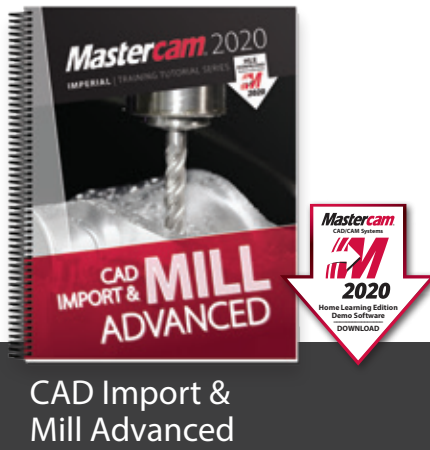
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Mill Essentials eCourse

The Mill Essentials eCourse introduces students to 2D CAD and milling toolpaths. It covers wireframe and solids creation as well as 2D mill toolpaths such as contour, drilling, blend, peel, dynamic area, transform, Feature Based Drilling, and more. This course serves as an excellent introduction to Mastercam.



Mill Advanced eCourse

The Mill Advanced eCourse builds on what students have learned in the Mill Essentials eCourse. It moves into more advanced CAD and demonstrated 3D wireframe, solid, and surface creation commands. 3 axis toolpaths such as Area Roughing, Dynamic OptiRough, Scallop, Pencil, Waterline, Radial, Hybrid, and more are covered.



Lathe eCourse

The Mastercam Lathe eCourse covers wireframe creation, working with imported part files, stock setup, facing, roughing, finishing, grooving, drilling, and cutoff toolpaths. Stock operations such as advance, flip, and tailstock are also covered. You will also learn how to program parts in a VTL.



Multiaxis Essentials eCourse

The Multiaxis Essentials eCourse covers 4 & 5 axis toolpaths. Toolpaths include contour with axis substitution, drilling with axis substitution, drilling with rotary axis positioning, rotary 4-axis, curve 5-axis, swarf 5-axis, drill 5-axis, circle mill 5-axis, flow 5-axis, and multisurface 5-axis. This course skips most CAD in favor of focusing on toolpaths.

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PROFESSIONAL COURSEWARE

The Mastercam Professional Courseware titles are intended for industrial training settings. Instead of step-by-step instructions, these books introduce concepts through sequences of specialized training exercises followed by parts the users are expected to produce with minimal guidelines.



Professional Courseware Mill Essentials

The Mastercam 2020 Mill Essentials Professional Courseware provides in-depth coverage of 2D wireframes and solids geometry, as well as contour, pocket, drilling, circle milling and slot milling toolpaths. More advanced exercises explain the use of the Work Coordinate System (WCS), 2D high speed toolpaths, Feature Based Machining (FBM) and more.

Price \$60 (eBook)

ISBN: 978-1-77146-896-1

Price \$70 (Print)

ISBN: 978-1-77146-858-9



Professional Courseware Mill Advanced

The Mastercam 2020 Mill Advanced Professional Courseware covers a multitude of features that teach a user to create 3D wireframes, surfaces and solids for 3D modeling and toolpaths. Interactive training exercises introduce 3D geometry functionality, while newer surface high speed toolpaths are thoroughly investigated along with their various parameter settings.

Price \$50 (eBook)

ISBN: 978-1-77146-897-8

Price \$60 (Print)

ISBN: 978-1-77146-859-6



Professional Courseware Lathe

The Mastercam 2020 Lathe Professional Courseware offers an in-depth look at Mastercam Lathe geometry and toolpath creation. Advanced toolpaths such as Misc Ops and C-Axis toolpaths are also described. Additional Mastercam files are provided along with guidelines for creating the toolpaths to machine each part.

Price \$55 (eBook)

ISBN: 978-1-77146-898-5

Price \$65 (Print)

ISBN: 978-1-77146-860-2



Professional Courseware Multiaxis

The Mastercam 2020 Multiaxis Professional Courseware details numerous toolpaths that allow a user to successfully machine 4-axis and 5-axis parts. Multiaxis Advanced toolpaths have been included with more complex parts along with instructions on how to machine them. Machine Simulation is used to check for any collisions between the part, the tool and any of the machine's components.

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